

War of DJ's

At the start of the new century, the introduction of advances in technology made it possible for new sounds to be developed. DJ Vs. DJ battles imitating gave the DJ industry a more competitive phase. The DJ industry has become increasingly about the atmosphere that goes along with a performance. Now not only does the DJ show deal with music and mixing but also lights and effect go along with it.

TERMS & CONDITIONS:

1. No on the spot entries will be entertained.
2. A team could have a maximum of 2 members.
3. Maximum time for each team will be of 10 minutes.
4. Props are not allowed.
5. Participants are required to carry their own accessories.
6. Participants are asked to bring their own mixers, turntables, cartridges etc or any other equipment, they think they'll require.
7. Decision made by the judges or by the organizing committee will be final and unquestionable.
8. Each judge will score you from 1-10.
9. Top 4 highest scores will compete in the final round.

Finals

The final four DJs will have 5 minutes to please the crowd.

Same rules apply as previous.

Crowd becomes the fourth judge.

Judging Criteria

Judge 1 – Stage Performance

Do you own the stage? This judge is looking for a performance from you. Whether it's 'fist pumping' or dancing in front of the crowd, you need to be moving or you will be buzzed out!

Judge 2 – Programming / Crowd Reaction

Are you getting the crowd amped up? Are you reading the crowd and playing the right songs? If the crowd isn't feeling you, then this judge certainly won't!

Judge 3 – Technical Ability

How well do you own your craft? Scratching, Mixing, Beat Juggling or drumming. Do you own this remix?

If you are just playing the song, expect to hear a buzz

